God is Good Gamez



Formal Gathering Organizer (FGO)

Handbook

I: Introduction:

My name is Luke Grover; *Llove God*; *Llove Games*; I love how people <u>change</u> literally before our eyes as they interact with God and others *through God is Good Gamez*.

Mission Statement: God is Good Gamez exists to bring glory to God by helping people of all ages use their creativity and desire for *interactional* fun and a tangible rewards system to increase their personal faith encounters in the reality of who God is and grow personally in life by *steady incremental change* of habits for the right reasons.

In my life Gamez have always been about way more than just 'having fun'. Gamez help us know how to relate fairly with others. Gamez encourage unity in <u>any</u> community. Gamez help challenge and focus our efforts. <u>L</u>earning with those we <u>love while</u> laughing and groaning is <u>engaging</u> and <u>effective</u>.

Turning anything into a game is something I learned from my dad. I loved playing Gamez with my dad because there was encouragement and relationship and nurturing all wrapped up in the safe, fun boundaries of a game. I also have personally been 'let down' by the lack of a consistent structure to help channel all the benefits of Gamez and make everything count for what really matters, eternity.

Structure, points and goals are **not** the enemy of trust and relationship, they are the conduit **to** them:

In over five summers of working with kids at a Mobile Home community we played the same goofy "water game" whenever the weather allowed it. We put two large buckets of water in the middle of a circular boundary with water guns and cups of all sizes piled between. The *only* rule; (which makes the entire affair *just work!*) When anyone is *inside* the circle, they cannot get others wet. Once they fill their *water launching device* they must *wait* to step *outside* the circle, then they can splash others with glee. :). If anyone breaks the only rule of the game, they sit out until the next game restarts. *Starting the game:* Everyone is outside the circle and while listening for the word "go" may have to hear other words like "Godzilla", or "God loves you" and not go, before the correct word is given.

Kids showed they loved the game because many asked about the "water game" when they first showed up. Parents showed they approved by nodding and smiling while watching. What made the water game special when they could get their own equipment and do the game anytime they wanted by themselves?

- A: The safe, fair organization and consistent execution of the game by safe, loving, <u>real</u> adult(s) <u>communicated</u> way more than just 'fun'.
- B: Points were awarded for those who stayed within the boundaries of the game and for attendance and participation in activities and *even* for helping clean up.
- C: Rewards were always given based on the points at the end of each summer.

God is Good Gamez, using points and rewards and safe, loving organizers can be the ultimate tool to grow habits that reap rewards in every area of our lives.

The only draw back to most contests, school programs, church programs and even marketing programs is they do not mimic real life. Real life is <u>daily</u> progress towards clearly defined long term goals. Having a school year, then summer vacation leaves most students and even some adults 'aimless' during the summer. God is Good Gamez is a <u>daily</u> focused program, because every day counts and <u>daily habits</u> make a great life. Points are reported via the GIGG website <u>www.GodisGoodGamez.com</u> on a weekly basis and Gamez gatherings will most likely not happen every day, but daily discipline of connecting with God through his Word and talking to Him about <u>everything</u> for specific amounts of time will be what raises <u>participants</u> to the top of the standings and delivers maximum personal growth in what really matters. (See "EZ Track My Points Quick Guide" for details)

Why does everyone age 5 and up compete on the same points structure?

Parents/guardians and adult relatives who <u>lead by example</u> by participating and submitting points for themselves and those in their trust circle will naturally motivate kids to join in. Kids love to surpass the adults in their lives, **but** they love playing Gamez <u>with</u> the safe adults in their lives <u>more</u>. "Silly parents, <u>Gamez</u> aren't <u>just</u> for kids!" To be blunt "parent, you know deep down kids <u>will</u> do what you do." (Any GIGG participant under age 13 must have their points reported GIGG via website or email by parent/guardian or another person over 18 who has been given permission to do so. See Permission to Track points form.)

2: Why be a GIGG Gathering Organizer? (FGO Formal Gathering Organizer)

A: FGO are the life blood of GIGG.

Truly safe <u>community</u> is challenging in huge groups. Yet our society easily gravitates to charismatic leaders who <u>appear</u> to be larger that life on the TV screen, but in person are as much in need of true, real, humble community as the rest of us are. What makes Gamez <u>work</u> is the small, safe gatherings where relationships with consistent, loving adults grow in community, <u>still connected</u> to a larger community by a uniform tracking and rewards system for <u>maximum motivation</u>.

B: You must have a heart to serve.

GIGG was born out of the desire to <u>turn on the light</u> in people of all ages in tangible ways using Gamez and points and rewards to bring to <u>life</u> and <u>reality</u> the truths about God that all too often have been reduced to pious sounding theories in society at large or purely <u>intellectual ascent</u> to dry sounding theology in the church. Helping turn on that light can only come from the heart of a servant who has and is being set free and changed from the inside out by the creator of all good things.

C: You must have a tentmaker mentality.

GIGG ownership seeks to follow the example of Paul, who <u>always</u> worked in some fashion to augment his ministry. This kept his motives pure and exemplified true servanthood. Ironic it is that many "non-profit" organizations are harder to <u>set up</u> and maintain and actually turn into 'big' business for the full-time directors and employees. GIGG is looking for humble, effective leaders wanting to impact their own circle of influence closer to God on a steady, consistent, <u>very part-time basis</u>. (FGO can earn <u>small</u> 1099 income and expense reimbursement, but earthly <u>wealth</u> is never the <u>primary</u> motivation. See "90/10/50 rule")

3: What is the <u>difference</u> between an FGO and PGO (Personal Gathering Organizer)?

A: FGO (Formal Gathering Organizer).

The word 'formal' is used to show greater commitment and responsibility <u>not</u> greater <u>value</u> to GIGG. Every act of obedience from a heart of service **is** significant.

- 1) FGO are the <u>only</u> GIGG part time 1099 contractors who can receive 9% of Loyalty Partner(s) (LP) and Business Partner(s) (BP) funds earmarked using their unique identifier and submitted on the GIGG website for scholarships. FGO also can receive a <u>portion</u> of funds received via GIGG website for <u>expenses</u> upon submitting receipt for expenses related to organizing a gathering as a percentage of total gathering completed in a month. (<u>Example</u>: If (15) total gatherings are completed in a month and \$150 is received for expenses on the GIGG website, FGO would get \$10 for each gathering they completed and submitted receipts for in that month.)
- **2) FGO** must complete background check, Video/handbook training and sign FGO agreement which includes the "90/10/50 rule" and "Rule of Four".
- **3) FGO** and ownership are the **only** GIGG <u>actors</u> who can list up-coming GIGG gatherings on the website. Submit dates for gatherings within 7 days at dblcookies@gmail.com.
- **4) FGO** can submit points via GIGG website for <u>any</u> participant (aside from points given verbally at a gathering which are <u>included</u> in gathering report) as long as they have verbal permission. (Implied trust is at play) To respect individual choices refrain from doing any actions related to points tracking <u>without verbal permission</u> from the participant. <u>Example</u>: Don't track church attendance for someone you see at church unless you ask them first.

B: PGO (Personal Gathering Organizer).

The word 'personal' is used to give <u>freedom</u> for each organizer to use their own creativity and Gamez they like to influence those they know and take advantage of the GIGG points tracking through the website. Of course since these gatherings are 'personal' each PGO is responsible to maintain a safe environment and GIGG is <u>not responsible</u> in any way for any actions of any PGO. Of course PGO <u>can become</u> an FGO if they meet all requirements.

- **1) PGO** are encouraged to <u>be **aware**</u> of FGO requirements and guidelines ("Rule of four" for example) in case they decide later to become an FGO. Can use videos from website as much as needed and as available.
- **2) PGO** can submit points via GIGG website for <u>any</u> participant (aside from points given verbally at a gathering which are <u>included</u> in gathering report) as long as they have verbal permission. (Implied trust is at play) To respect individual choices refrain from doing any actions related to points tracking <u>without verbal permission</u> from the participant. <u>Example</u>: Don't track church attendance for someone you see at church unless you ask them first.

4: What is the "right stuff" needed to be an FGO.

A: Integrity, enthusiasm and a love for Jesus and people.

- 1) Integrity: Integrity is **not** sinless perfection or flashy external <u>appearance</u> of righteousness. Integrity <u>is</u> honest, heartfelt walking with Jesus as your only hope and treating people with respect and grace regardless of differences.
- 2) Enthusiasm is contagious and must flow from within as you continue to trust Jesus. Watch videos on website on "How to run a GIGG Gathering".
- Playful, joyful, patient, consistent love for Jesus and people of all ages:

B: Desire from the heart to grow in <u>honoring</u> Jesus in every area of your life according to His entire Word interpreted using sound and complete literary interpretation tools:

- 1) Honor Him through prayer and devotion so your relationship with Him changes your <u>behavior</u> over time to <u>less and less</u> resemble Romans Chapter 1:18-32 and <u>more and more</u> resemble the fruit of the Spirit in Galatians 5:22-26.
- 2) Honor Him in all relationships especially legal marriages/unions by following <u>His</u> guidelines for being an "overseer" in 1 Timothy 3:2. Based on holistic interpretation of scripture GIGG lovingly, yet

truthfully asserts that the above change in behavior that flows from <u>love for Jesus</u> is logically <u>inconsistent</u> with legal marriage contracts that <u>assume</u> activities listed in the Romans 1:18-32 passage. **Example**: Even though many churches and organizations interpret and define the terms "husband and wife" differently than GIGG does, Romans 1:18-32 is clear that the <u>very behaviors</u> assumed 'to be present' in a same sex union are to be avoided with fervor. **Another Example**: On a job application the applicant would <u>never</u> list a former job as "bank robber" since assumed in the title is an *illegal* activity.

- 3). Honor Him by honoring personal choices. <u>Anyone</u> can <u>participate</u> in GIGG gatherings. FGO treat everyone with consistency and graciousness and love. (See How to Handle Controversial Topics Guide.)
- 5: What is <u>next</u> if you want to become an FGO
 - A: Complete Background Check and submit a copy via email to dblcookies@gmail.com.
 - 1). Submit receipt for background check and <u>if funds are received</u> for 'USA expenses' through GIGG website you <u>may</u> get partial <u>reimbursement</u>.
 - **B**: Sign and return *picture* of FGO Agreement to GIGG via email: dblcookies@gmail.com
 - C: Watch video: "How to run a GIGG gathering" and other videos as they become available on web site.
 - **D**: Submit videos of your Gamez gatherings for possible inclusion on web site.
 - **E**: Make sure <u>every</u> participant of your GIGG gathering signs or has signed for them by Parent/Guardian (if under 13) GIGG Registration Form. (Registration form for your state will be available by request via <u>dblcookies@gmail.com</u> within 7 days of receipt of signed FGO Agreement.)
- 6: How to run a memorable, enjoyable and impactful GIGG gathering.
 - **A:** A memorable FGO is part actor, showman and salesman.

Smile... Nod....laugh....rejoice over every little success.

- **B**: Start on time and get Registration Forms signed by all participants or Parent/Guardians.
- **C**: Be fair and consistent, participants <u>will</u> test your resolve. Stay the course with calm firmness. Use "Observation Station" game with rubber bands to encourage good listening and turn it into a game.
- **D**: Use points for <u>everything</u> as long as the opportunity to gain is <u>equal</u>. (Remember, points given by FGO during a gathering count for the standings of that gathering <u>do not</u> get reported as points through EZ Points Tracker on website. They are submitted via email (see above) to be checked and added manually by GIGG.)
- **E**: Submit standings for everyone who chose to participate in your gathering via email to (type is best) dblcookies@gmail.com. Include list from top to bottom with First and Last Name and City and State they are from. Include any volunteers (*only* if they have signed Volunteer Agreements and GIGG has confirmed receipt of their background check.
- F: Read "How to handle Controversial topics Guide"
- **G**: Please email any questions, comments and ideas of how to make GIGG better to dblcookies@gmail.com and allow 48 hours for response.